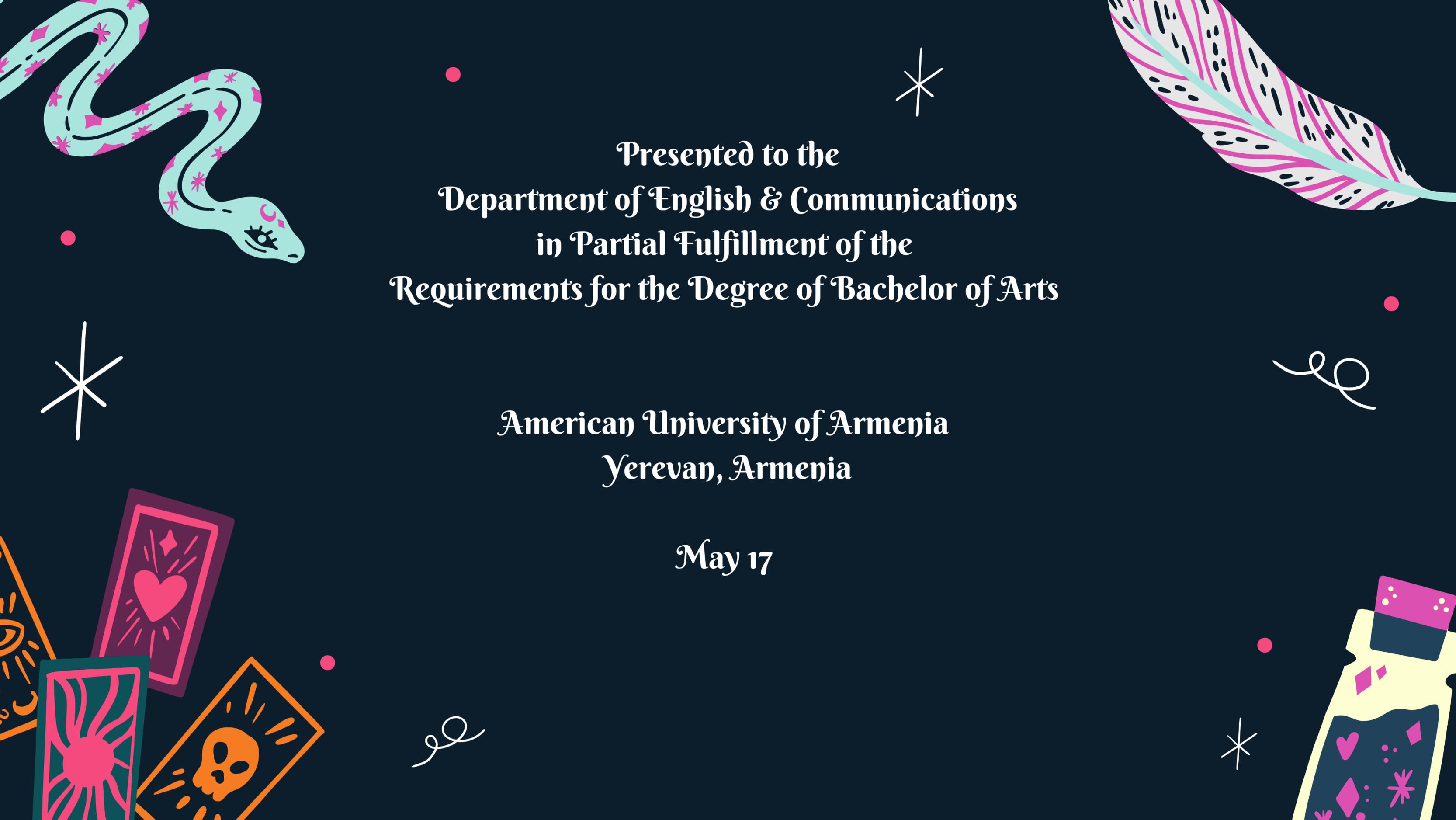




*Mixed Comic Styles
In
Fantasy Graphic
Novel With Horror
Elements*

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What is it?



- This graphic novel is a fairytale with horror elements, centralized on the story of two witches and their multi-layered relationship that took place in 18th century England.



The purpose?



- Entertains and inspires others
- Test my understanding of comics as a medium
- To combine different comic genres and styles into one work
- To question the psychological sides of witch history



Content



Abstract

Creative Goal



Introduction



Literature Review

Research

The Witch History

Japanese Manga

European &
American Comics

Text

Panels & Layouts

Process

Final Thoughts

References





The Graphic Novel

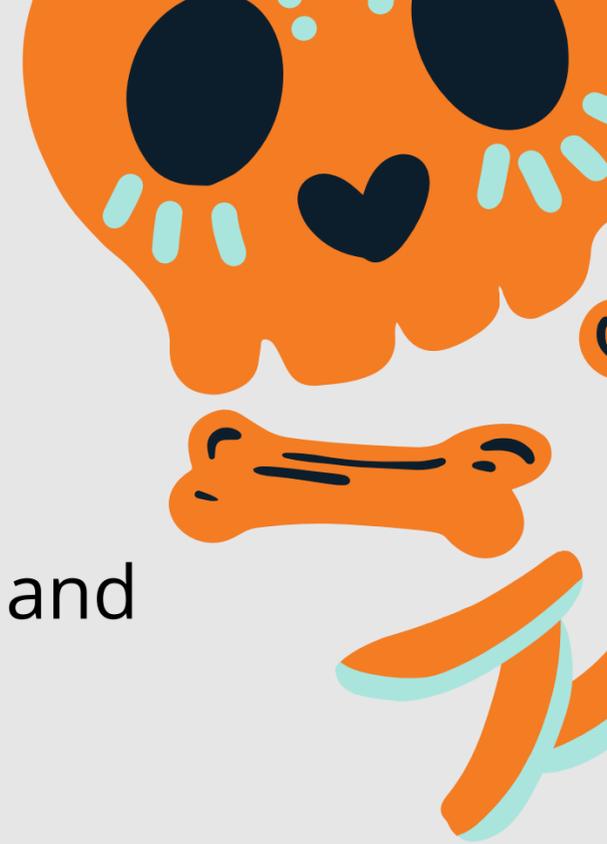


Research

Throughout history, people, mostly women were misunderstood and accused of witchcraft.

Women were confessing their use of witchcraft under the scapegoating and execution threat from society. Witch hunts in Europe began in the mid-1400s. Between 1500 and 1660, almost 80000 suspected witches were executed.

Christians believed that witches were evil pagans doing devil's work.



Setting

The story takes place
in 18th century
England, Gelderland.



The Plot



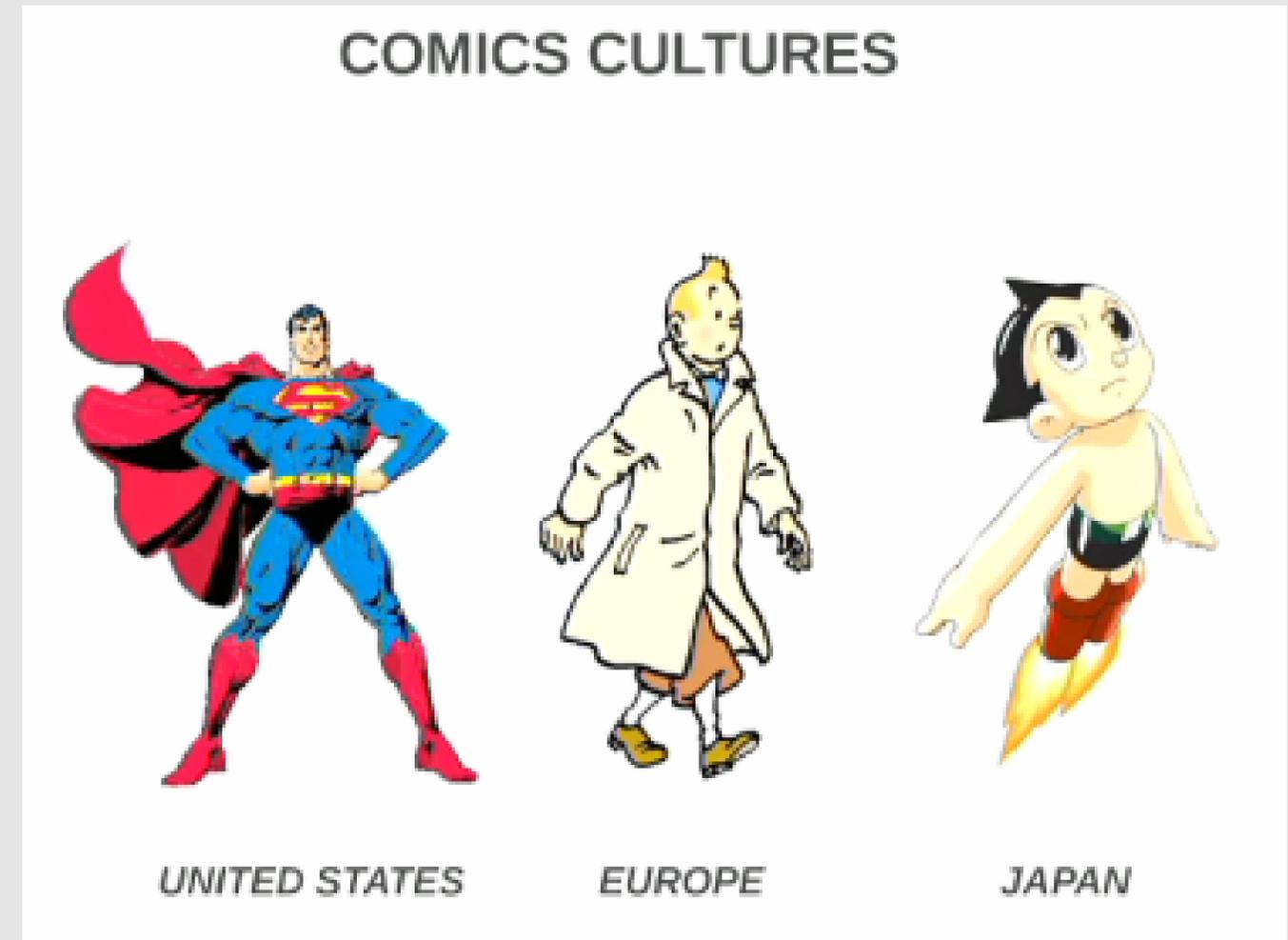
The plot covers witch history and dark magic. It questions stereotypical representations of witches in fiction as well as the mystery behind the witch origin and history. The narrative focuses on psychological and social pursuits hidden in the witch history and analyzes humans' inclination towards self-deception and ignorance.

Styles



* Japanese Manga

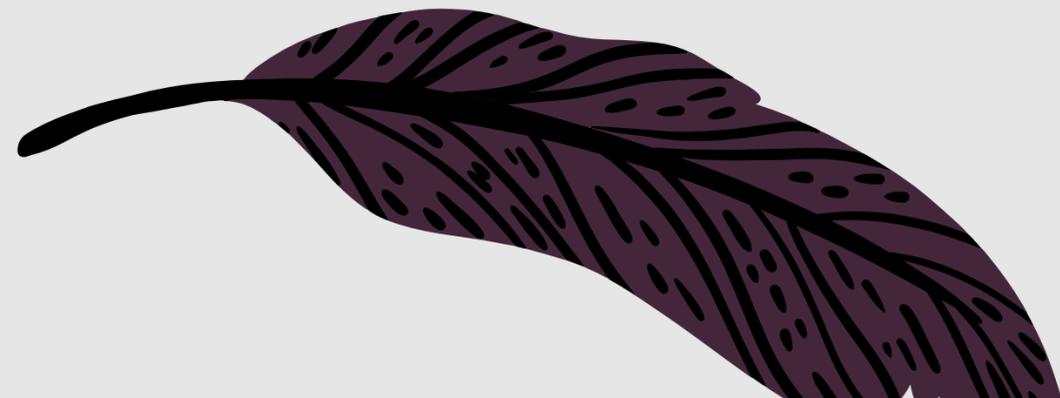
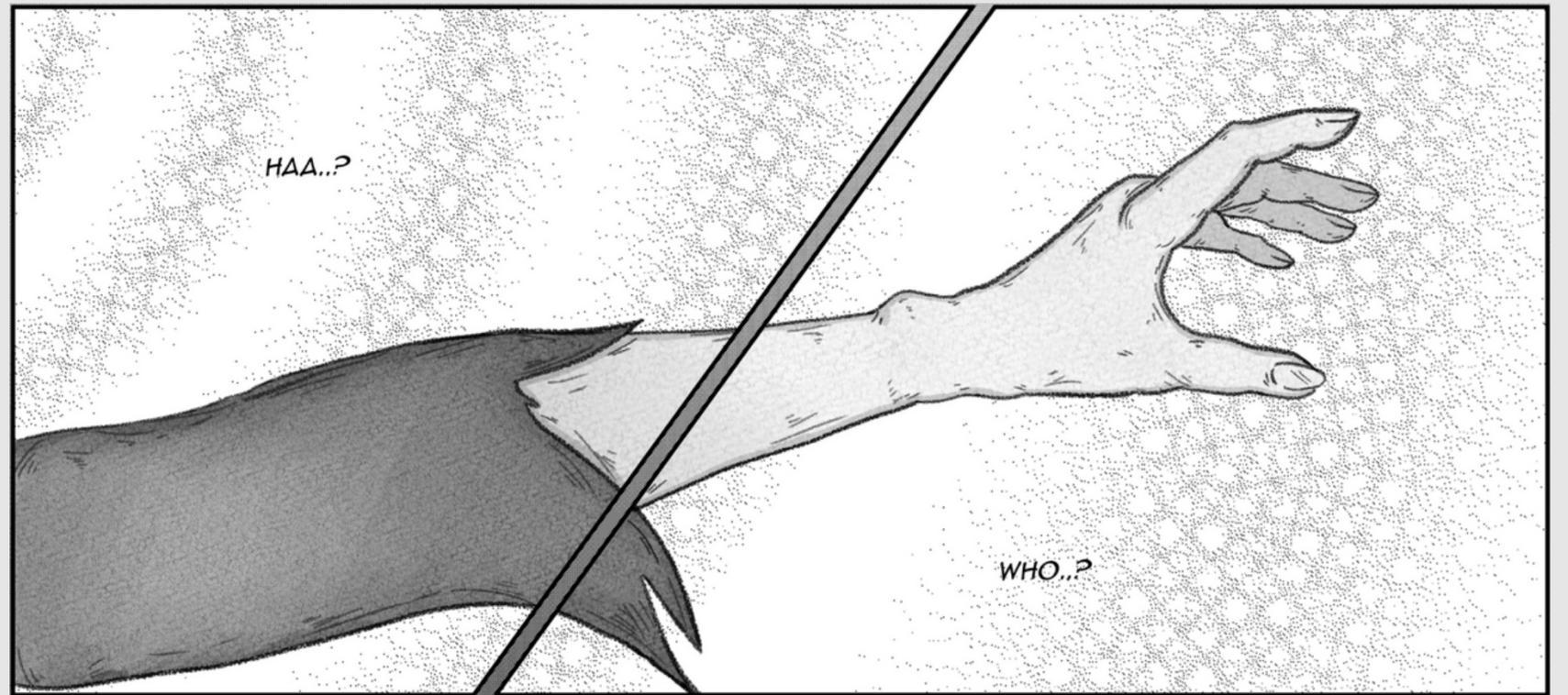
* European & American Comics



Panels and Layout



The layout in this project is highly influenced by manga. It contains numerous distorted and borderless panels. For an artist, it is essential to use every tool possible in transferring the message from a page to the reader. Panels together with text and illustration can manipulate the mood and tone of the graphic novel.



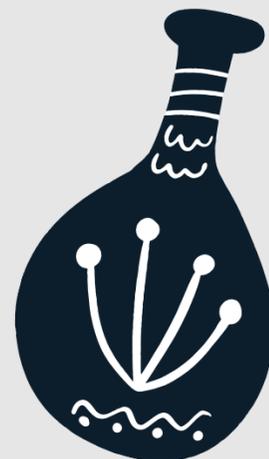
The Process



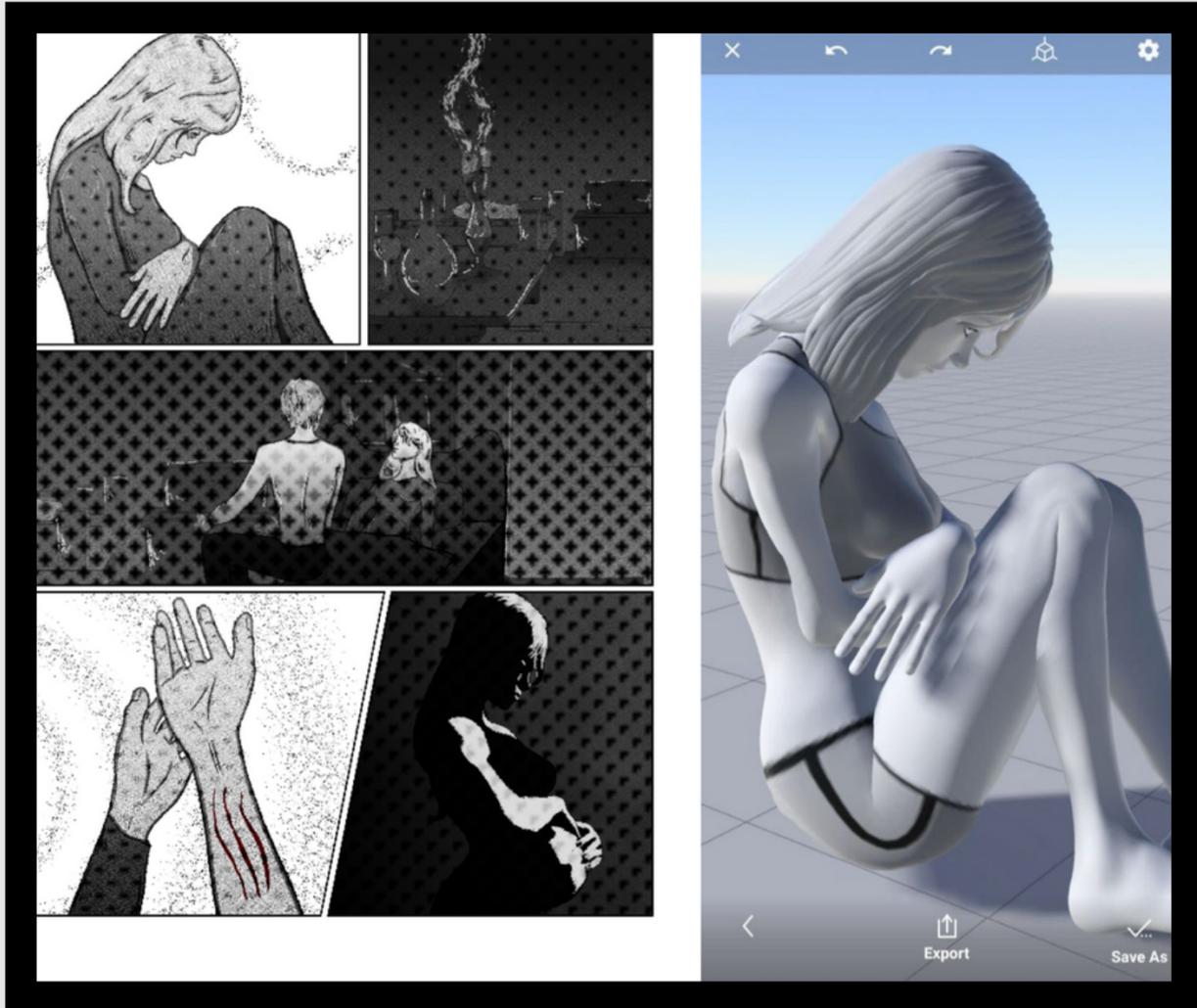
Plot development



The research I did help me to develop a plot that contains the horrors of witch hunts and covers some of the psychological questions behind it. Even though the story itself is not focused on these details, each occurring event has a message behind it.



Illustration



The drawing stage was the most challenging one.

- I had to simplify some of the details and use external sources.
- I didn't focus on details but rather on the shapes of the characters.
- The lack of anatomy knowledge I compensated with a special app that manipulates 3D objects (including its perspective and size) to get the necessary pose for characters. For example, the first panel here was created using the 3D model on the left as a reference.



Text Application



The last stage was text application. When the plot for the comic was done, I made a draft of all the pages and dialogues. Hence, in the last stage, I added text to panels in the corresponding format.



The Results

I present horror as a graphic novel genre and display it via plot. The plot of my project covers witch history and dark magic. It questions stereotypical representations of witches in fiction as well as the mystery behind the witch origin and history. The narrative focuses on psychological and social pursuits hidden in the witch history and analyzes humans' inclination towards self-deception and ignorance.





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Thank you!

