

**DREAMS: VISUAL AND PERCEPTUAL
ANALYSIS THROUGH
a COMPARISON WITH FILMS**

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CONTENTS

Research

- Approach to Dreams
- Dream Experience
- The validity of the experience
- The Visuals in Dreams

Creative (films)

- Concealed
<https://vimeo.com/214222668>
- Indelible
<https://vimeo.com/216088933>

Experience in Dream Space

Main Features

- Dream space is an imaginary space with no physical proof.
- Dream space can be lived through.
- One inhabits and functions in the dream world.
- One experiences it not only on visual and auditory levels but with the other senses as well.
- One develops emotional reactions within the dream.
- Dream world has an impact on the waking life.

Dream Space vs Film Space

Films

- Two-dimensional space
- Experience with visual and auditory imagery.
- Spectator to the film
- Perceptually real and referentially unreal images

Dreams

- Three-dimensional space
- Experience with all the senses
- Agent in the dream
- Perceptually real and referentially real images

Bi-presence

Being an active agent in the dream and a spectator to the dream at the same time



a. She sees her dream from a 3rd person perspective

b. She also sees her dream from her point of view

Visual Analysis

Dreams are more cinematic than real life.

Films

- Cuts and editing
- Shot types
- Time-space manipulation
- Invisible observer
- Spectacle-effect (image to achieve maximal impact)

Dreams

- Cuts and editing
- Shot types
- Time-space manipulation
- Bi-presence
- Spectacle-effect (image to achieve maximal impact)

Visual Analysis

a, b & c are from a short sequence and are cut together in the film, using 3 different shot types. When placed after one another they show the shifting attention from the character to the knife, emphasizing the importance of the object.



a. long shot

b. mid shot

c. close-up

For further information you can check out the research paper
and refer to the films as examples.

